



Correction: A Primal-Dual Price-Optimization Method for Computing Equilibrium Prices in Mean-Field Games Models

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In the original version of this article, there were errors in the numbering of algorithms:

- In Section 1 (Introduction), the algorithm was not numbered and should have been labelled as Algorithm 1.
- Additionally, in Section 4 (A primal-dual algorithm), the algorithm that was intended to remain as a duplicate of Algorithm 1 was incorrectly referred to as Algorithm 2 in this section and in several other places.

The original version has been corrected.

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